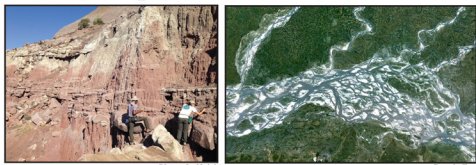


## (1) Motivation

Are signals preserved in noisy systems?



Larsen et al. 2015 Photo: L. Hajek Google Earth

- Detecting causality from data is a fundamental goal of computational science
- Complex systems can undergo critical transitions in response to external forcings or endogenic adjustments
- Detecting causality is necessary for anticipating critical transitions and developing robust predictions

## (2) Background

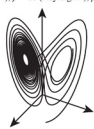
### The Lorenz System

$$dX/dt = \sigma(Y - X)$$

$$dY/dt = X(\rho - Z)$$

$$dZ/dt = XY - \beta Z$$

$\sigma = 10$  (Prandtl #);  $\rho = 28$  (Rayleigh #);  $\beta = 8/3$  (Wave #)



**Observational noise:**  
Error introduced through measurement (i.e. instrumental error).

**Process noise:**  
Unexplained dynamics arising from high-dimensionality, complex interactions or stochasticity.

### Simulating Noise

Given a noise-free process,  $S_t = F(S_{t-1})$ ,  $S_t \in R^m$  observational noise results in:

$$X_t = h(S_t) + C_{\text{obs}}$$

where  $h$  is the observational function that maps points in  $R^m$  to  $R^l$  and  $C_{\text{obs}}$  is the IID observational error. Similarly, process noise can be described as:

$$Z_t = G(Z_{t-1}) + C_{\text{process}}$$

where  $Z_t = G(Z_{t-1})$  is the noise-free map and  $C_{\text{process}}$  is the error iterated through the system's dynamics.

### Mutual information

$$I(x, y) = \sum_{x, y} p(x, y) \log_2 \frac{p(x, y)}{p(x)p(y)}$$

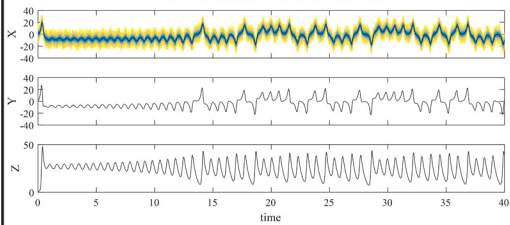
### Transfer entropy

$$T_{x \rightarrow y} = \sum_{x, y, y'} \frac{p(x, y, y') \log_2 \frac{p(y, y')}{p(y)p(y')}}{p(y) p(y')}$$

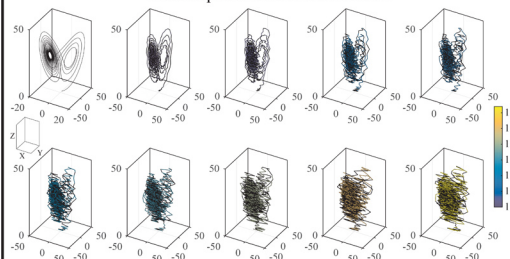
Rautava, B. L., and P. Kulkarni. 2009. Ecological process networks: I. Identification. *Ecological Research* 24: 1-10.  
Larsen, L. G., C. J. Tennant, C. P. Ferris, D. H. Madsen, T. B. Rasmussen, J. H. Rasmussen, S. Wang, M. G. Anderson, R. H. Webb, and R. M. Hazen. 2015. Using the power of Earth system systems. *Eos*.

## (3) Observational Noise

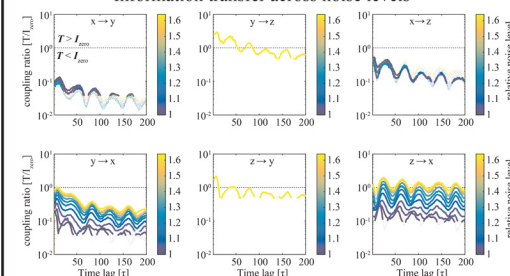
Observational noise added to  $X$



Phase spaces across noise levels

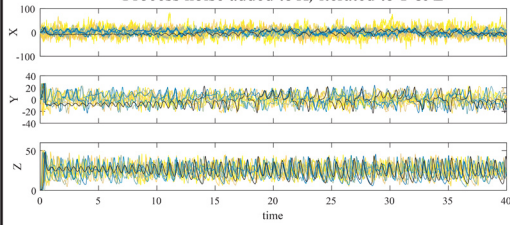


Information transfer across noise levels

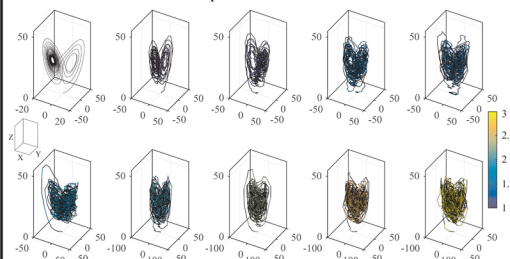


## (4) Process Noise

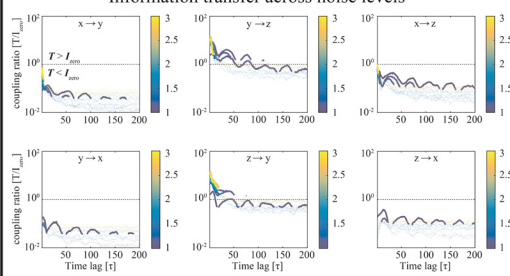
Process noise added to  $X$ , iterated to  $Y$  &  $Z$



Phase spaces across noise levels

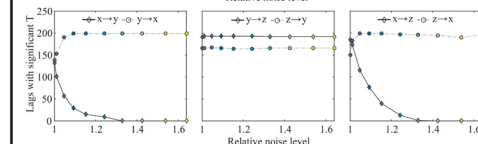
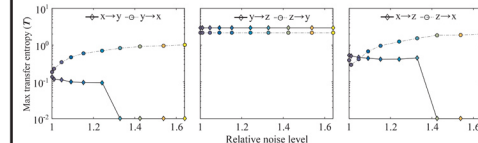
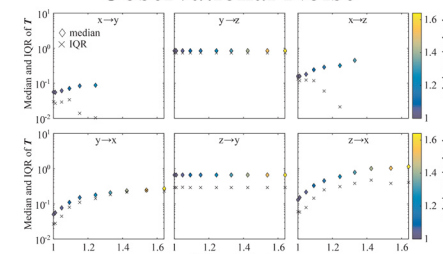


Information transfer across noise levels

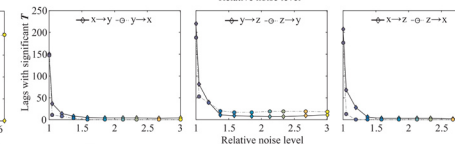
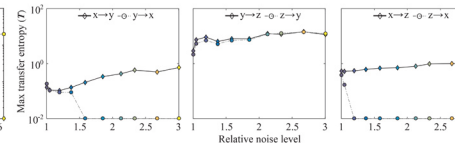
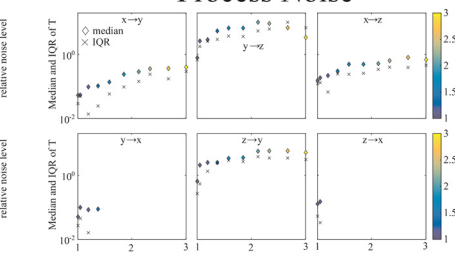


## (5) Statistical Summary

Observational Noise



Process Noise



### Key Observations

#### Observational Noise

- With no noise  $Y$  &  $Z$  exhibit pairwise "forcing-like" behavior.
- As  $X$ 's noise level increases it transfers less information to  $Y$  &  $Z$ .
- As  $X$ 's noise level increases,  $Y$  &  $Z$  "remember"  $X$ 's underlying dynamics and are able to reduce  $X$ 's uncertainty.
- Changes in the central tendency & spread of pairwise distributions of  $T$  exhibit functionally similar responses to increasing noise levels.

#### Process Noise

- With no noise  $Y$  &  $Z$  exhibit pairwise "forcing-like" behavior.
- As noise is added pair-wise  $T$  tends to increase but only occurs at short lags.
- At high noise levels  $T$  from  $Y$  and  $Z$  went to zero;  $X$  forces  $Y$  and  $Z$ .
- Again, changes in the central tendency & spread of individual pairwise distributions of  $T$  exhibit functionally similar responses to increasing noise levels.